

**PAULDING COUNTY GIRLS SOFTBALL
PLAYING RULES
2019 SPRING SEASON**

All age divisions will play under USA rules, with the exception of items addressed in these by-laws.

1) PURPOSE

The purpose of this program is to provide a recreational activity with the major emphasis on fun and enjoyment for young girls interested in athletics, learning sportsmanship and fair play. It shall serve the community.

2) ELIGIBILITY

- a) The age control Date for age groups will be September 1, 2018. The age groups will be 6U, 8U, 10U, 12U, 14U and 17U. Paulding County Parks and Recreations Department and the Softball Advisory Committee reserve the right to combine or eliminate age groups based on participation.
 - i) Girls who will be 4 on September 1, 2018 will be allowed to play in the 6U age group.
 - ii) Girls may play up one year. (A second year player in an age group may move up to the next higher age group)
 - iii) Players will not be allowed to change age groups once drafted on a team.
- b) Birth Certificates are due at the time of registration.
 - i) Children will not be placed on a team until we have a copy of their birth certificate.
 - ii) Paulding County Parks and Rec Department keeps birth certificates on file for those who have participated in our programs.

3) PARK LOCATIONS

- a) All games will be scheduled at Taylor Farm Park, Mount Tabor Park or Burnt Hickory Park.
- b) Players may choose which park they wish to have their practices and home games.

4) PLAYER EVALUATIONS

- a) Player evaluations will be held at Mount Tabor Park on the following dates and times for the assigned age groups, weather permitting. If unable to hold evaluations, teams will be drafted using a blind draw format.
 - i) 6U No player evaluations
 - ii) 8U Saturday February 9, 2018 @ 3:00 PM
 - iii) 10U Saturday February 9, 2018 @ 1:00 PM
 - iv) 12U Saturday February 9, 2018 @ 9:00 AM
 - v) 14U Saturday February 9, 2018 @ 11:00AM
 - vi) 17U Saturday February 9, 2018 @ 11:00 AM
- b) Players will be scored on point system and skills determined by the Softball Advisory Committee.
- c) Players who cannot attend the player evaluation will be put in a blind draft.

5) TEAM BUILDING PROCESS

Team drafts will be conducted based on rules and regulations established by the Paulding County Girls Softball Advisory Committee.

6) COACHES

- a) All head and assistant coaches (or any adult who will be in dugout or on the field during games) must complete a Paulding County Parks and Recreation Department coach's application and sign a consent form for a criminal background check. Coaches and assistants on field and in dugout must have PC Parks & Rec issued ID Badge on at all times.
- b) The head coach and one assistant coach must be NYSCA certified.
- c) All coaches must remain in their designated area. No more than two (2) coaches on the field in front of the dugout.
- d) Coaches will not be required to wear batter's helmets while on the field of play.
- e) Coaches are encouraged to pinch run for their pitcher and catcher with 2 outs in age groups 10U and above. The courtesy runner must be the last batted out from that inning.

7) UNIFORMS

- a) Paulding County Parks and Recreation department will provide a game jersey.
 - i) Players must wear the game jersey provided by PCPRD for all league and post season games.

8) SEASON FORMAT

- a) Practices will begin March 2nd.
- b) Regular season games will begin on or after March 23rd.
- c) Weather permitting the regular season will consist of 10 games, plus a double elimination end of season tournament.
- d) Double headers, may be scheduled; however they will only be scheduled on Saturdays during the regular season.
 - i) Post season tournament is scheduled to start the week of May 13th.
 - ii) Teams may be asked to play a double header during the post season tournament on a weekday.
- e) Seeding format for the post season tournament will be determined after the number of teams has been determined and schedule has been completed. Format can be winning percentage, point system or random draw and will be determined by the Advisory Committee.

9) Rain-outs and cold weather cancelations:

- a) Cancelations due to field conditions will not be made until after 4pm, on weekdays, or at any time after 4pm that the field conditions are deemed unsafe.
- b) Cancelations of practices due to cold weather will be as follows:
 - i) For practices, if the forecasted temperature at 7pm, including wind chill, is below 40 degrees, that evening's practices will be canceled.
 - ii) The cancelations of games due to cold weather will be handled by committee discussion in each case.
- c) Rained out games may be rescheduled any day of the week, except Sunday.

- d) All rained-out games will be rescheduled and completed while weather permits, however some games may not be made up so that the end of season tournament can be completed on schedule.
- e) To communicate cancellations to coaches and parents the RainedOut text alert system will be used. This is a free alert system that coaches, parents, players, and anyone involved with PCPRD programs can sign up for.
 - i) Text the number **84483**
 - ii) Message: **Youths softball** (make sure there is no spaces)
 - iii) A confirmation message will be sent notifying that you are registered for text alerts from PCPRD Youth Softball.
 - iv) As soon as staff knows that games or practices will be canceled for weather or other extreme circumstance, a text alert will be sent.
 - v) PCPRD will only use this alert system for weather cancellations, updates about the programs, or other quick reminders.
 - vi) To stop receiving messages, just text STOP to 84483.

10) Scorekeeper:

- a) PCPRD staff will be the official scorekeeper for all league games if provided. Home team will be official scorekeeper if no staff available.
- b) Only PCPRD staff will be allowed inside the score booth during games.
- c) Digital timers will be used as method of time keeping.
 - i) A new inning may begin if at the time the third out is recorded the time has not been expired.
 - ii) The timer will have an alarm that will sound as time has expired.

11) Equipment:

- a) Ball
 - i) USA stamped .47-core ball with compression of 375 or less.
 - ii) 11" balls will be used in all 6U, 8U, and 10U age groups.
 - iii) 12" balls will be used in 12U, 14U and 17U Fast Pitch.
- b) Catchers must wear mask, catcher's helmet, chest protector and shin guards, all ages.
- c) **Pitchers must wear a facemask in all age groups.**
- d) Any bats deemed illegal by USA softball are illegal for PCGSB.
- e) Batters must wear approved batting helmet. All ages must have face guard.
- f) Metal cleats are prohibited for all ages.
- g) Equipment can be checked out from the concession stand prior to practice/game and must be returned after practice/game.

12) Grace period:

- a) A ten-minute grace period will be given for the first game of the day only.
 - i) The grace period will count against the game time limit.
 - ii) Teams 8U and up must start the game with seven (7) players. If a team drops below seven (7) available players, the team will forfeit the game. Does not apply to 6U teams
 - (1) Teams may borrow up to three (3) defensive players to be used in an outfield position from that game's opponent, but will bat only the players on its roster.
 - (a) Teams may not borrow players from other teams that are not their opponent for that game.
 - (b) The players loaned for defensive purposes will be the players who will be the last to bat during that inning.
 - (c) Players in 8U, 10U, 12U, 14U and 17U that have to leave the game for any reason will be skipped over in the batting order, but once skipped in the batting order that player may not return to the lineup for that game.
 - (i) If a team has player that is not available for a game that has been suspended and completed on a different date, will not be penalized if the players position in the lineup cannot be replaced by another player.
 - 1. That spot in the lineup will be skipped over, during the completion of the suspended game.
 - (d) Teams may play with seven (7) players, but must use eight (8) in batting lineup. Eighth player may be placed in any position in lineup as "Vacant" player and will constitute an out.

13) Players that arrive after the game has started will be placed at the bottom of the lineup regardless of when they arrive.

14) Conduct:

- a) Coaches should always conduct themselves as mature adults and remember that they are setting examples for not only their players, but the spectators as well.
- b) As administrators of the league is the responsibility of the Recreation Department to handle all disciplinary action, involving coaches, players and parents.
- c) Any coach or player that is ejected from a game Must go to the parking lot
 - i) Any coach/player/spectator who fails to go to the parking lot immediately upon being ejected, will risk being expelled from the league!
 - ii) Any coach or player who has been ejected for a game will be suspended a minimum of one additional game.
 - iii) The serving of suspended games will be the next scheduled games
 - (1) This could be a regular scheduled game or a make-up game or Tournament Game from an earlier scheduled game.
 - (2) All game suspensions will be served consecutively, whatever their length.
- d) Any player or coach that is ejected from a second game in the same season will be suspended for the league for the remainder of the season.
- e) Profanity will not be tolerated!

- i) Any coach or player guilty of using profanity for any reason will result in a game ejection and a one game suspension.
- f) Tobacco use on the field, in the dugouts or in score booth by anyone is strictly forbidden.
 - i) A coach or player guilty of using tobacco on the field, in the dugout or in the score booth, will be ejected from the game and will serve a one game suspension.
- g) **Alcohol**
 - i) **Paulding County owned parks, are alcohol free, violators will be prosecuted.**
 - ii) **Anyone found guilty of being under influence of alcohol or illegal drug will be permanently removed from the league.**

15) Protest:

- a) There will be no protest for any regular season games. Any questions should be handled at time of question by umpire, PCPRD staff or Softball Advisory Committee Member.
- b) A protest Committee will be set up for all end of season tournament games and any protest will be handled at the time of protest, before play can be resumed.

6 & UNDER

Game play shall follow current USA rulebook unless modified below:

1) FIELD DIMENSIONS:

- a) The base distance will be at 55 feet.
- b) The pitching rubber distance will be at 35 feet.
- c) There will be a circle pitcher's circle with an 8-foot radius.
- d) There will be a 10 foot Foul ball arc from the 1st base line to the 3rd base line. The ball must on or past this line to be a fair ball.
- e) There will be a three-foot hash mark at the 27-½ foot point between 1st base and 2nd base, between 2nd base and 3rd base and between 3rd base and home plate to determine base a runner is awarded after time is called. Runner will advance to the next base if across the hash mark. Runners will return to previous base if not pass the hash mark.

2) LENGTH OF GAMES:

- a) All games will consist of 6 innings or a 60 minutes time limit whichever comes first.
- b) No new inning can begin after 60 minutes has expired.

3) INNING

- a) The inning will change once one of the following has occurred.
 - i) Three outs have been recorded.
 - ii) Five (5) runs have been scored.

4) BATTING

- a) The offensive coach will have the option to pitch three pitches to the batter.
 - i) If the batter has not put the ball in play after 3 pitches, then the ball will be placed on the Tee until the batter has put the ball in play. If the 3rd pitch is fouled then pitches can continue until a pitch has been missed, then the ball will be placed on the tee. No Walks.
- b) The offensive coach pitcher may pitch from anywhere inside the pitcher's circle as long as it is between the batter and the pitcher's rubber and one (1) foot must start within the circle.
- c) The coach pitcher will be allowed limited conversation with the batter regarding the batter's location, pitch count and general encouragement while Coach is in Pitcher's circle as long as the Coach does not interfere with the flow of the game. The Umpire will give coach one (1) warning if deemed the Coach is interfering with game flow and after that the coach will be removed from the game.
- d) The coach pitcher must leave the field of play once a ball is put in play. The coach pitcher that does not attempt to get off the field and interferes with the defensive player to keep her from making a play will cause the batter to be out and no runners will advance.
- e) A batted ball must be on or past the 10 foot arc to be considered fair.
- f) Each offensive team is allowed four adult coaches on the field
 - i) A coach pitcher
 - ii) A first base coach
 - iii) A third base coach
 - iv) A home plate coach (assist catcher, assist batter, man the Tee)
- g) Teams must bat their entire roster.
- h) If a batter is not available to bat at her turn, the player will be skipped without recording an out.
- i) If a player is sick or injured, a courtesy runner is allowed. The courtesy runner must be the last recorded out in the inning.
- j) **Score will be kept however no standings will be kept.**
- k) **BAT SLINGING**
 - i) For the safety of others, players may not sling the bat while leaving the batter's box on a batted ball. Penalties:
 - (1) 1st offense, team warning, which is for every player on the team

- (2) 2nd offense, the player is out all runners return to previous base
- (3) 3rd offense, the player is out and ejected from the game, all base runners will return to previous base.

5) **DEFENSE:**

- a) All defensive players are allowed on the field, however no more than six (6) may take a position on the infield before the ball has been batted.
 - i) The infield is defined as any area that is less than 5 feet behind the bases
- b) Defensive players are not allowed to **intentionally roll** (use an underhand motion to roll on the ground) to a base for the purpose for completing a put-out. (A ball reaching a base on the ground does not constitute an intentional roll.)
 - i) Penalty, the batter-runner will be safe at the base in which the ball was bowled.
 - ii) All other runners advance at their own risk.
- c) Two defensive coaches will be allowed on the field during play.
 - i) Both defensive coaches must be in the outfield and must not touch any player while the ball is in play.
- d) On an over-thrown ball at first or third base that goes into foul territory, runners may advance *no more than one* base at their own risk. (If a defensive player fields a batted ball and makes a play to 1st base on the batter and the ball goes into foul territory, the batter may advance no further than 2nd base in her at-bat. A base runner on 1st may advance no further than 3rd base if a play is made on the batter at 1st base. A base runner on 2nd base may advance to home if a play is made on the batter at 1st base. A defensive player may attempt an out on any of these players attempting to advance that extra base. The base runner will not be able to advance any further if another overthrow occurs.)
- e) The defensive pitcher must be positioned behind the pitcher's rubber with at least one foot inside the pitchers circle.
- f) The ball is dead during an appeal play
- g) Time will be called once player has control to the ball inside the pitcher's circle, or the lead runner has been stopped.
- h) Infield fly rule will not be in effect.
- i) Only 6 players allowed on the infield, outfielders must start 5 feet behind the bases and remain until the ball is hit by the batter.
- j) A catcher is not required, however if a catcher is not used, then only 5 players are permitted to be on the infield.

8 & UNDER

Game play shall follow current USA rulebook unless modified below:

1) **FIELD DIMENSIONS:**

- a) The base distance will be at 60 feet.
- b) The pitching rubber distance will be at 35 feet.
- c) There will be a circle pitcher's circle with an 8-foot radius.

2) **LENGTH OF GAMES:**

- a) All games will consist of 6 innings or a 70 minutes time limit whichever comes first.
- b) No new inning can begin after 70 minutes has expired.
- c) Run rule limit is once a team has no mathematical chance to win or tie the game.
- d) In an event of tie game the following will apply
 - 1. International tie breaker rules
 - (1) Player scheduled to bat last in the inning will be placed on 2nd base
 - 2. Only one extra inning will occur in regular season play, tournament games will play until a winner is determined.

3) **INNING**

- a) The inning will change once one of the following has occurred.
 - 1. Three outs have been recorded.
 - 2. Five (5) runs have been scored.
 - 3. No open inning

4) **BATTING**

- a) Batters will receive five (5) pitches, from an offensive coach, or three strikes, whichever comes first unless the player hits a foul on the fifth pitch.
 - 1. Player will receive additional pitches after the fifth pitch if the fifth pitch is hit foul until the player strikes and misses, does not swing at a pitch, or puts the ball in play.
 - 2. No walks
- b) **The coach pitcher must keep both feet inside the circle during the pitch.**
- c) The coach pitcher will be allowed limited conversation with the batter regarding the batter's location, pitch count and general encouragement while Coach is in Pitcher's circle as long as the Coach does not interfere with the flow of the game. The Umpire will give coach one (1) warning if deemed the Coach is interfering with game flow, 2nd offense: coach is removed from game.
- d) The coach pitcher must leave the field of play once a ball is put in play. The coach pitcher that does not attempt to get off the field and interferes with the defensive player to keep her from making a play will cause the batter to be out and no runners will advance.
- e) No bunts are allowed. Player must make a swing at the pitch.
- f) If a player is sick or injured, a courtesy runner is allowed. The courtesy runner must be the last recorded out in the inning.
- g) Each offensive team is allowed three adult coaches on the field
 - 1. A coach pitcher 2. A first base coach 3. A third base coach

- h) Teams must bat their entire roster.
- i) **BAT SLINGING**
 - 1. **For the safety of others, players may not sling the bat while leaving the batter's box on a batted ball.**
Penalties:
 - (1) **1st offense, team warning, which is for every player on the team**
 - (2) **2nd offense, the player is out all runners return to previous base**
 - (3) **3rd offense, the player is out and ejected from the game, all base runners will return to previous base.**

5) DEFENSE

- a) Ten (10) defensive players are allowed, however no more than six (6) may take an infield position before the ball has been batted.
- b) Defensive players are not allowed to **intentionally roll** (use an underhand motion to roll on the ground) to a base for the purpose for completing a put-out. A ball reaching a base on the ground does not constitute an intentional roll.)
 - 1. Penalty, the batter-runner will be safe at the base in which the ball was bowled.
 - 2. All other runners advance at their own risk.
- c) Free defensive substitution, no player shall sit out more than one consecutive inning. It is the parent's responsibility to report violations to Parks and Rec staff or Softball Advisory Committee.
- d) One defensive coach will be allowed on the field during play.
- e) The defensive coach must be in the outfield and must not touch any player while the ball is in play.
- f) On an over-thrown ball at first or third base that goes into foul territory, runners may advance no more than one base at their own risk. (If a defensive player fields a batted ball and makes a play to 1st base on the batter and the ball goes into foul territory, the batter may advance no further than 2nd base in her at-bat. A base runner on 1st may advance no further than 3rd base if a play is made on the batter at 1st base. A base runner on 2nd base may advance to home if a play is made on the batter at 1st base. A defensive player may attempt an out on any of these players attempting to advance that extra base. The base runner will not be able to advance any further if another overthrow occurs.)
- g) The defensive pitcher must be positioned behind the pitcher's rubber with at least one foot inside the pitchers circle.
- h) The ball is dead during an appeal play.
- k) Time will be called once a player has control of the ball and the lead runner has been stopped
- l) Infield fly rule will not be in effect.
- m) Only 6 players allowed on the infield, outfielders must remain 10 feet behind the bases and remain until the batter has hit the ball.

10 & Under

Game play shall follow current USA rulebook unless modified below:

1) FIELD DIMENSIONS:

- a) The base distance will be at 60 feet.
- b) The pitching rubber distance will be at 35 feet.

2) LENGTH OF GAMES:

- a) All games will consist of 6 innings or a 75 minute time limit, whichever comes first, no new inning can begin after 75 minutes has expired.
- b) Run rule limit is once a team has no mathematical chance to win or tie the game.
- c) In an event of tie game the following will apply
 - i) International tie breaker rules
 - (1) Last scheduled batter will be placed on 2nd base
 - ii) If time limit has expired only one extra inning will occur in regular season play, tournament games will play until a winner is determined.

3) INNING

- a) Each half inning will change once one of the following has occurred.
 - i) Three outs have been recorded.
 - ii) Five (5) runs have been scored.
 - iii) No open inning

4) BATTING

- a) Batters will receive either three strikes (strike out) or hit batsman or the outcome of a batted ball.
 - i) The batter is out on third strike
 - ii) Third strike dropped rule will not be in effect for the 10 and under age group
- b) **BAT SLINGING**
 - i) For the safety of others, players may not sling the bat while leaving the batter's box on a batted ball. The penalties are as follows
 - (1) **1st offense, team warning, which is for every player on the team**

- (2) 2nd offense, the player is out all runners return to previous base
 - (3) 3rd offense, the player is out and ejected from the game, all base runners will return to previous base.
 - c) No bunting during the Coach-pitch portion of an at-bat.
 - d) During the player pitch portion of an at bat if a pitched ball bounces more than 1 bounce and hits the batter, the batter will NOT be awarded first base.
- 5) **BASE RUNNING/STEALING**
- a) Base stealing is allowed in 10 & under to be in compliance with USA rules.
 - i) The only way a runner can advance to home is on a batted ball, or an overthrow in the field after the ball is hit, or a batter is hit by a pitch with the bases loaded, from the player pitcher.
 - ii) No leading-off or stealing during Coach-pitch portion of the at-bat.
 - b) If stealing a base, the runner may only advance one base, even on an overthrown ball.
 - c) **Coaches are encouraged to courtesy run for their pitcher and catcher with 2 outs. The courtesy runner must be the last batted out from that inning.**
 - d) If a player is sick or has an injury, a courtesy runner is allowed. The courtesy runner must be the last recorded out in the inning.
- 6) **PITCHING RULES:**
- a) The league will follow pitching rules as they are defined by the current USA rulebook, with the following exceptions.
 - b) The Pitcher must be announced by the coach to the scorekeeper and umpire prior to the pitcher making a pitch to a batter, once the pitcher has been announced as entering the game, then it is not necessary to announce that pitcher again for subsequent innings, unless the pitcher has been removed as pitcher and then reenters the game as pitcher.
 - c) The Player/Pitcher will be allowed to make pitches to the batter until one of the following occurs:
 - i) The batter puts a pitched ball in play and the natural results of the batted ball, put out or batter reaches base, occurs.
 - ii) The batter is hit by pitch from the player/pitcher, (the batter will be granted 1st base granted she, in the judgment of the umpire made an attempt to avoid being hit or there was not opportunity to avoid being hit by the pitch)
 - iii) The batter strikes out.
 - iv) The player/pitcher pitches 4 called balls to the batter.
 - (1) Once the batter receives 4 called balls, the batting team will send a coach pitcher to pitch the remaining amount of strikes left on the batter.
 - (a) Example: If the batter has a 4-0 count the coach will have 3 pitches. If the batter has a 4-1 count the coach will have 2 pitches. If the batter has a 4-2 count the coach will have 1 pitch to the batter.
 - (i) If the last pitch is hit foul, the coach pitcher will be allowed to make another pitch to the batter. There is no limit on the number of fouls a batter may have.
 - (ii) **The coach pitcher must start with at least one foot on the pitching rubber.**
 - v) A batter who is hit by a pitch from a coach pitcher is not entitled to 1st base.
 - vi) A pitched ball from the coach pitcher that hits the batter counts as a strike.
 - vii) Base runners may **not** attempt to steal bases while the Coach Pitcher is making pitches to the batter.
 - d) Bunting is not allowed during the coach pitch portion of an at bat.
- 7) **DEFENSE:**
- a) Ten (10) defensive players are allowed, however no more than six (6) may take a position on the infield before the ball has been batted.
 - b) Free defensive substitution, no player shall sit out more than one consecutive innings.
 - i) The responsibility of reporting violations to this rule belongs to the parent/guardian of the player. It is not the responsibility of the game umpire to enforce the rule.
 - c) The ball is dead during an appeal play.
 - d) Infield fly rule will NOT be in effect.
 - e) Only 6 players allowed on the infield, outfielders must remain 10 feet behind the bases, and remain until the ball has crossed the front of the plate.

12U and 17U Fast Pitch

Game play shall follow current USA rulebook unless modified below:

1) **FIELD DIMENSIONS:**

- a) The base distance will be at 60 feet.
- b) The pitching rubber distance will be at 40 feet for 12U
- c) The pitching rubber will be at 43 feet for 17U.

2) **LENGTH OF GAMES:**

- a) All games will consist of 7 innings or a 75 minutes time limit whichever comes first.
- b) No new inning can begin after 75 minutes has expired.
- c) Run rule limit is once a team has no mathematical chance to win or tie the game.
- d) In an event of tie game the following will apply
 - i) International tie breaker rules
 - (1) Last scheduled batter will be placed on 2nd base
 - ii) If time limit has expired only one extra inning will occur in regular season play, tournament games will play until a winner is determined.

3) **INNING**

- a) The inning will change once one of the following has occurred.
 - i) Three outs have been recorded.
 - ii) Five (5) runs have been scored.
 - iii) No open inning.

4) **BATTING**

- a) Batters will receive either three strikes (strike out) or four balls (walk) or the outcome of a batted ball.
- b) Each offensive team is allowed a first base coach and a third base coach only.
- c) Teams must bat their entire roster.
- d) **BAT SLINGING**
 - i) For the safety of others, players may not sling the bat while leaving the batter's box on a batted ball. The penalties are as follows
 - (1) 1st offense, team warning, which is for every player on the team
 - (2) 2nd offense, the player is out all runners return to previous base
 - (3) 3rd offense, the player is out and ejected from the game, all base runners will return to previous base.

5) **BASE RUNNING/STEALING**

- a) Base stealing is allowed in order to be in compliance with USA rules
 - i) If a player is sick or injured, a courtesy runner is allowed. The courtesy runner must be the last recorded out.
- b) Coaches are encouraged to courtesy run for their pitcher and catcher with 2 outs. The courtesy runner must be the last batted out from that inning.

6) **PITCHING RULES:**

- a) The league will follow pitching rules as they are defined by the current USA rulebook.
- b) The Pitcher must be announced by the coach to the scorekeeper and umpire prior to the pitcher making a pitch to a batter, once the pitcher has been announced as entering the game, then it is not necessary to announce that pitcher again for subsequent innings, unless the pitcher has been removed as pitcher and then reenters the game as pitcher.

7) **DEFENSE:**

- a) Ten (10) defensive players are allowed in 12U and only nine(9) defensive players are allowed in 17U, however no more than six (6) may take a position on the infield before the ball has been batted.
- b) Free defensive substitution, no player shall sit out more than one consecutive innings.
 - i) The responsibility of reporting violations to this rule belongs to the parent/guardian of the player. It is not the responsibility of the game umpire to enforce the rule.
- c) The ball is dead during an appeal play
- d) Infield fly rule will be in affect